# MAPR.

# The Reliability Challenge with Commodity Hardware

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CTO & Founder



# My Background

- Search
  - map-reduce, bigtable
- Chief Architect
  - now Netapp
- AFS
  - ran AFS team
  - now









#### Distributed File Systems

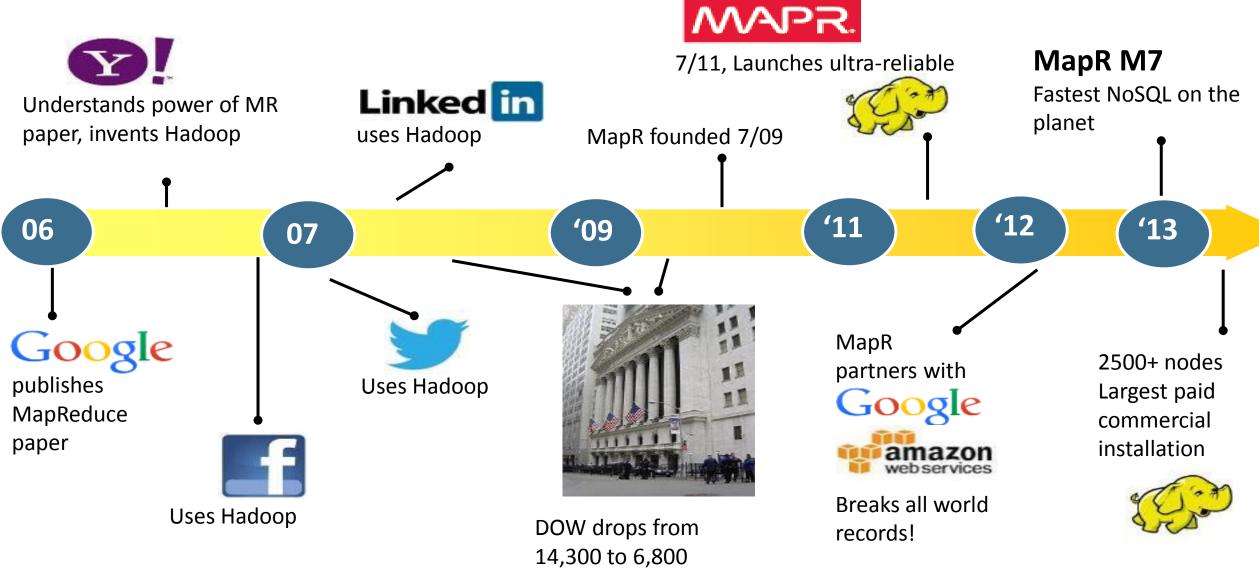
Andrew file system







#### **MapR History**



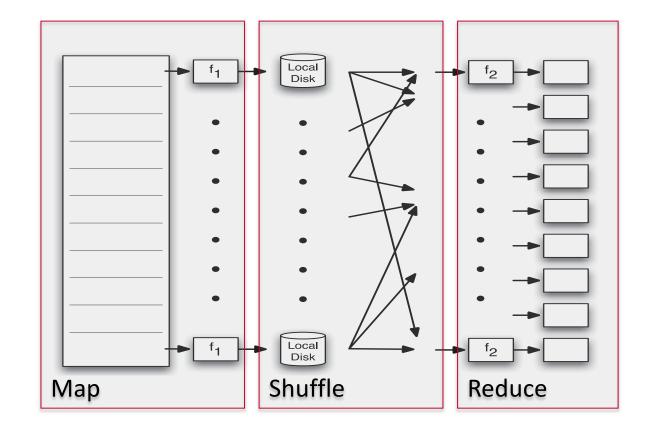






#### What is Hadoop?

- Open Source Apache Project
- Hadoop Core includes:
  - -Distributed File System
  - distributes data
  - Map/Reduce
  - distributes computation (near the data)
- Runs on commodity hardware







### Why does Hadoop win?

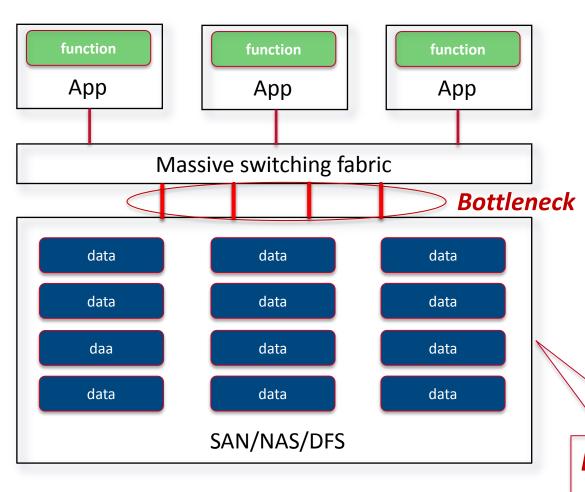






# Drowning in Data!

#### **Traditional Architecture**



- Can it do 100 GB/s?
- 1 TB/s ?
- 10 TB/s?
- What happens when 100 more nodes are added?
- Another 10 PB of data is added?

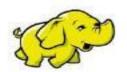
**Expensive!** 





### Hadoop scales infinitely

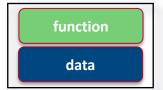
#### Hadoop



























- Uses local drives
- Distributes data at time of write
- Runs compute on nodes where data is
- 10 drives per node
  - 1 GB/s per node
  - 100 GB/s on 100 nodes
  - 1 TB/s on 1000 nodes
- Scales automatically





#### Enterprise Hadoop from MapR



Multi-tenancy



**Enterprise-grade** 

Inter-operability



**Security** 

**Operational** 





# "Simple algorithms and lots of data trump complex models"

Halevy, Norvig, and Pereira, *Google*IEEE Intelligent Systems





#### Use Cases

- Web indexing
- Trending & clustering new correlations
- Genome sequencing
- Surveillance & threat-detection
- Image recognition
- Risk Management
- Protein folding
- etc, etc, etc





# What's Driving Hadoop Adoption?

- No schema required
  - —No need to anticipate what you will ask
  - Manipulate instead of just query
  - -Flexible
  - -Saves Time



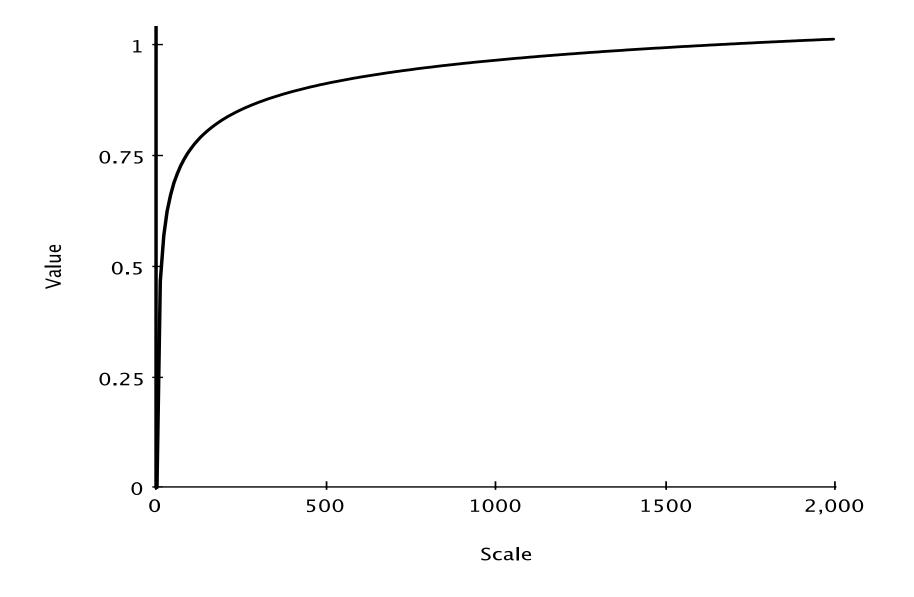


# What's Driving Hadoop Adoption?

- Analytics scaling is all about the 80-20 rule
  - Big gains for little initial effort
  - Rapidly diminishing returns
- The key to net value is how costs scale
  - Old school exponential scaling
  - Big data linear scaling, low constant
- Cost/performance has changed radically
  - With the use of many commodity boxes

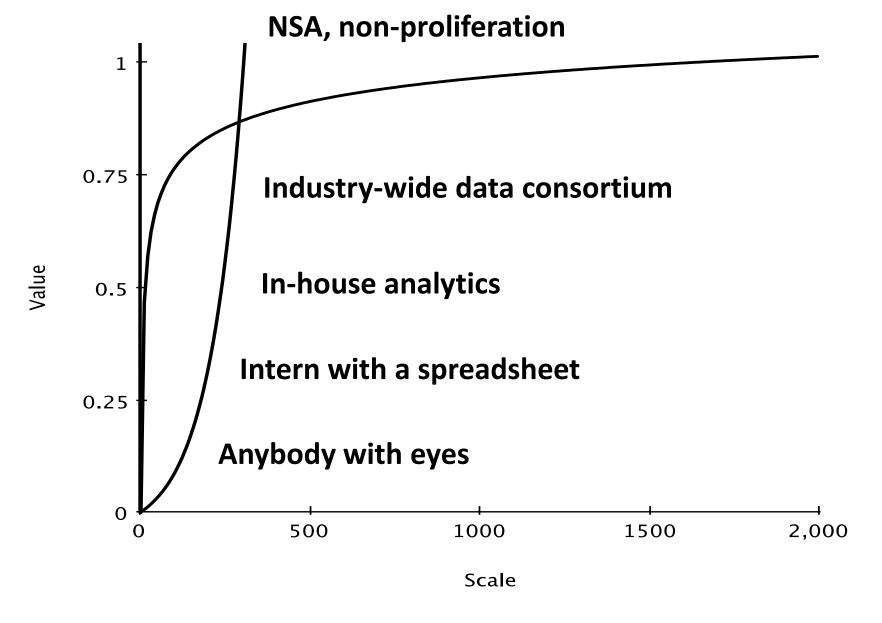






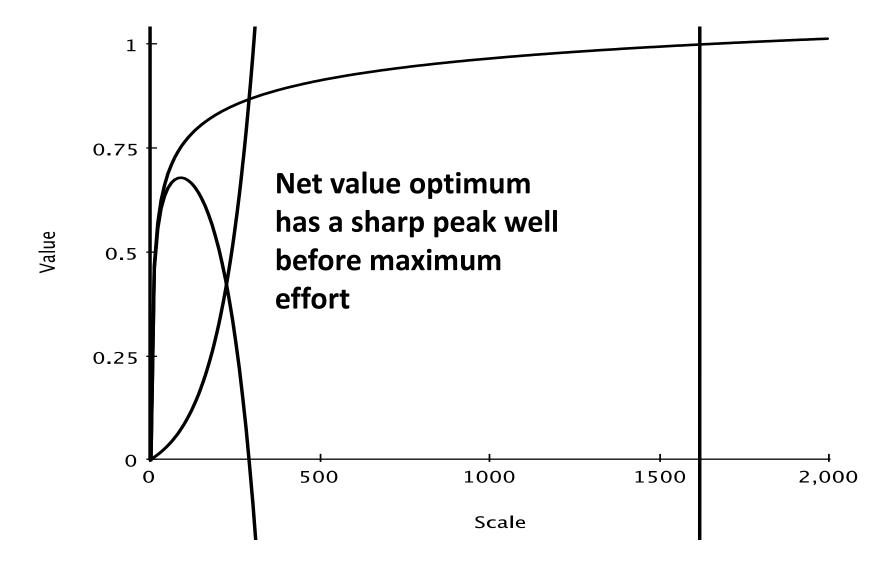






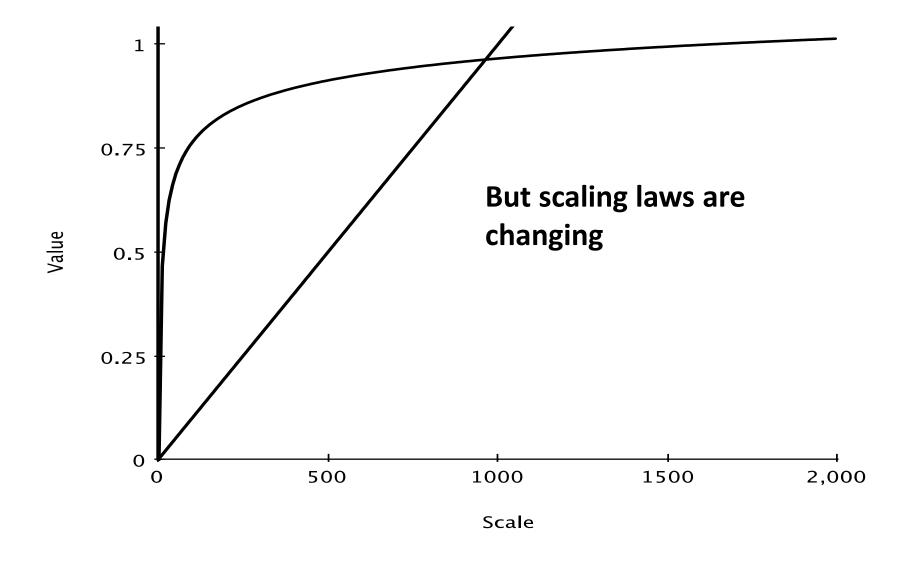






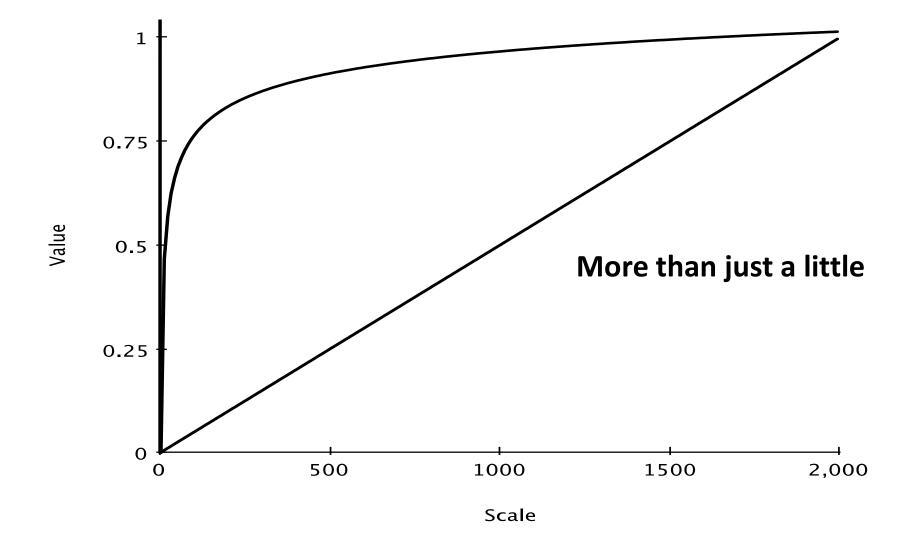






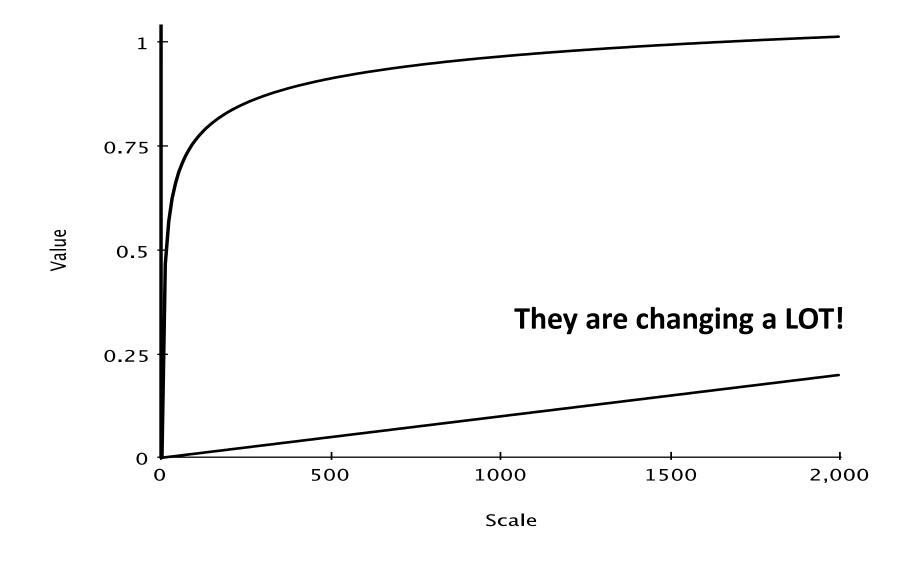
















#### Hadoop Adoption

- From 2007 until now, Hadoop has exploded
- Strong adoption in web and startup community
- Weaker adoption in large-scale business
  - But lots of interest!



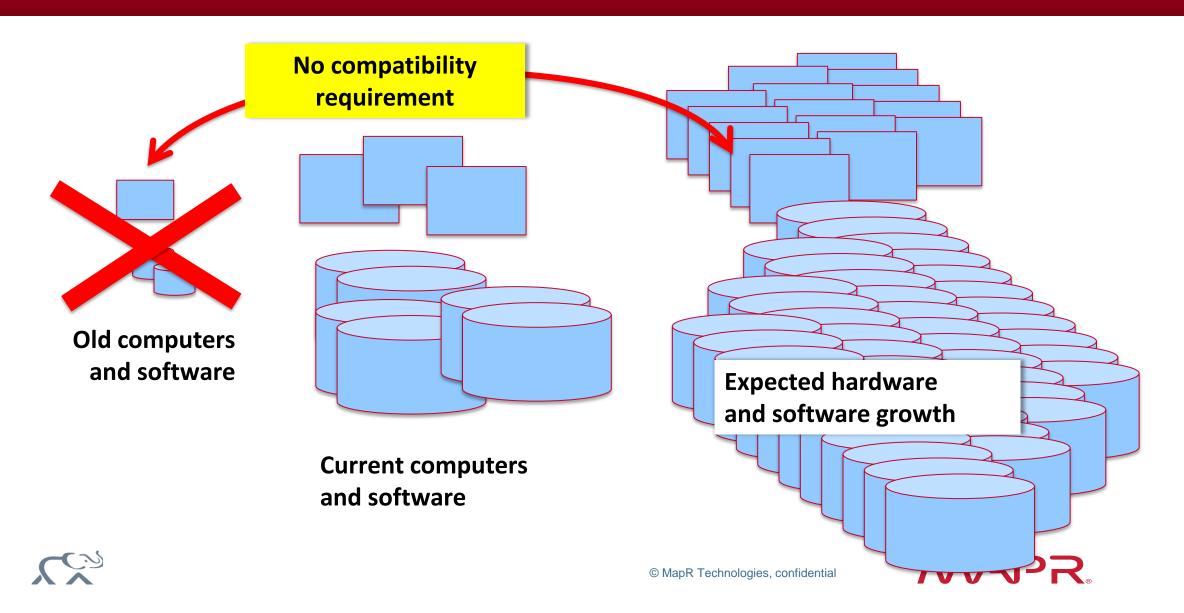


#### Why is this different?

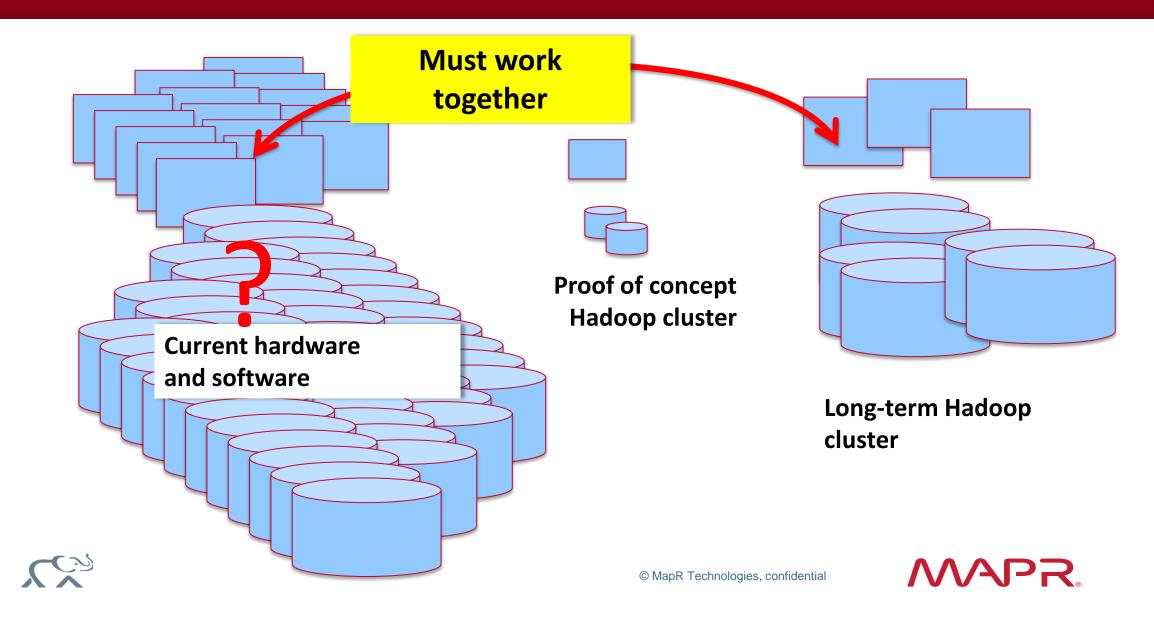




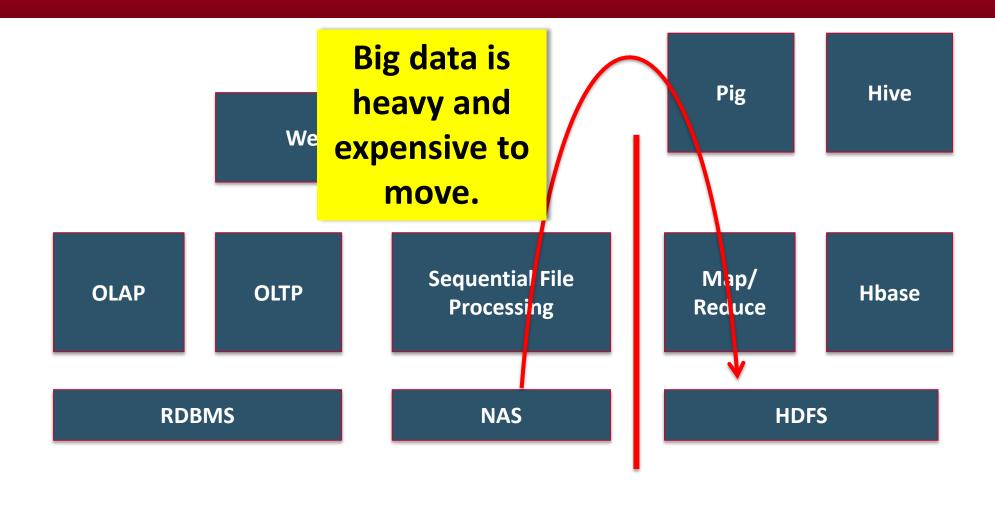
# The startup technology picture



# The large enterprise picture



#### **Narrow Foundations**









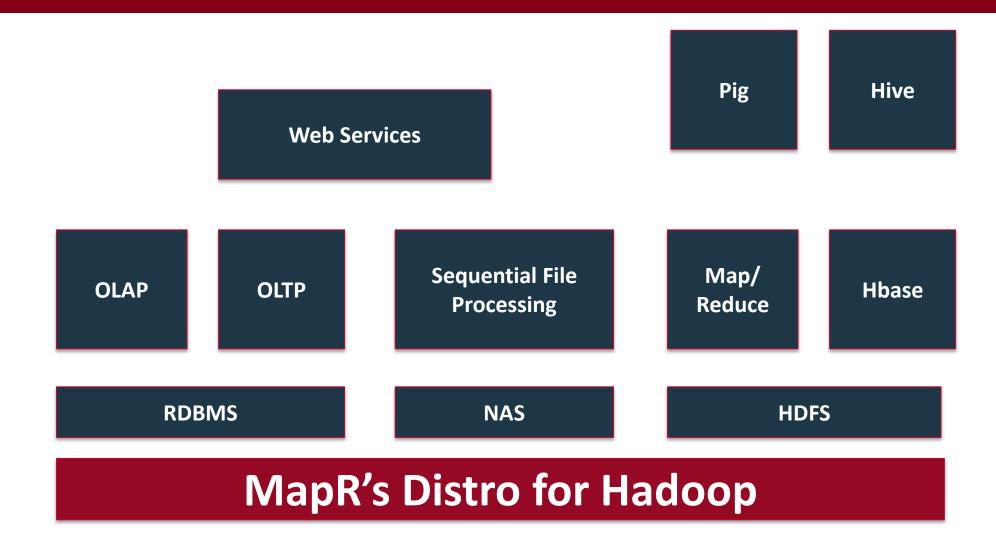
#### One Possible Answer

- Widen the foundation
- Use standard communication protocols
- Allow conventional processing to share with parallel processing





#### **Broad Foundation**













#### Why build a new storage system?







#### Technology Disruption in last 15 years

	2000	2013	
CPU Cores	2	128	100 x
DRAM	2G	1T	1000 x
Disk Size	32G	8T	250 x
# Spindles	250	4	1/100 x
Cluster Size	< 10	100 - 10,000	100 x





#### Why build a new storage system?

- "current" file system technology is 10 years old
  - Sun's ZFS, Spinnaker, Isilon, Panasas
  - ext3/ext4, xfs, reiserfs are even older ... ceph not even a contender
- Run a client on the server? NO WAY
- Cannot handle massive clustering
  - cluster too static
  - volumes too large or too small
  - replication added as an afterthought





# The Cloud Leaders Pick MapR



Elastic Map-Reduce (EMR) is the largest Hadoop provider in revenue and # of clusters



Google chose MapR to provide Hadoop on the Google Compute Engine









#### What Makes MapR so Reliable?







## Reliability with Commodity Hardware

- No NVRAM
- Cannot assume special connectivity
  - No separate data paths for "online" vs. replica traffic
- Cannot even assume more than 1 drive per node
  - No RAID possible
- Use replication, but ...
  - What if one node is 10x larger than the other?

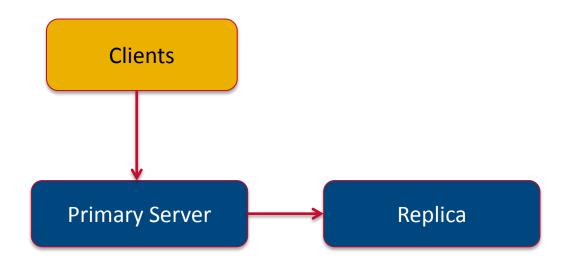




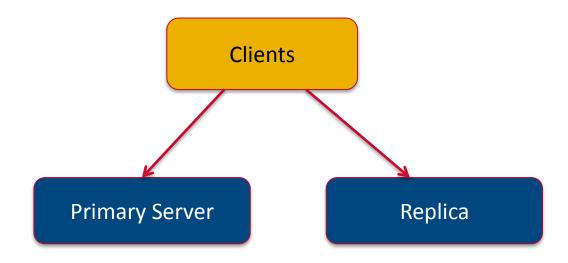
### Reliability via Replication

Replication is easy, right?

All we have to do is send the same bits to the master and replica



Normal replication, primary forwards



Cassandra-style replication

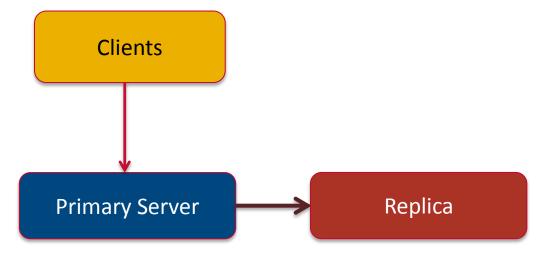




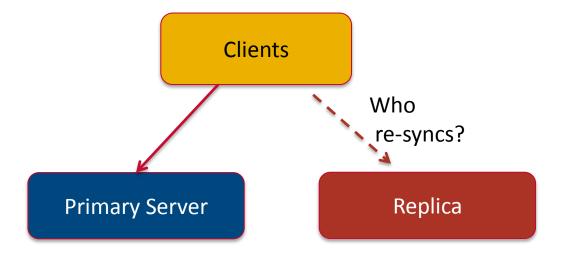
## But Crashes Occur...

When the replica comes back, it is stale

- It must be brought up-to-date
- Until then, exposed to failure



Primary re-syncs replica



Replica remains stale until "anti-entropy" process kicked off by administrator





## Unless it's Apache HDFS ...

- Apache HDFS solves the problem a third way
- Makes everything read-only
  - static data, trivial to re-sync
- Single writer, no reads allowed while writing
- File close is the transaction that allows readers to see data
  - Unclosed files are lost
  - Cannot write any further to closed file

• Summary: It is OK to delete data if no one saw it !!





# Apache HDFS meets its Design Goal

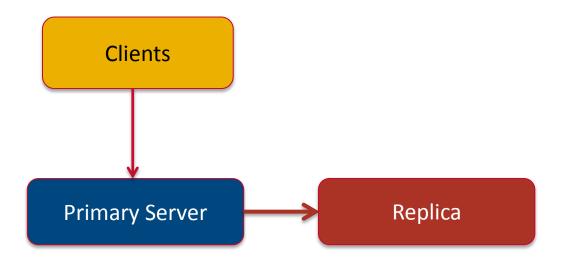
- Single writer, no reads allowed while writing
- File close is the transaction that allows readers to see data
  - Unclosed files are lost
  - Cannot write any further to closed file
- Real-time not possible with HDFS
  - To make data visible, must close file immediately after writing
  - Too many files is a serious problem with HDFS (a well documented limitation)
- HDFS therefore cannot do NFS, ever
  - No "close" in NFS ... can lose data any time



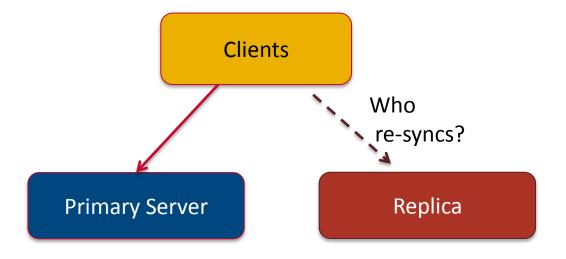


# To function 'normally', update ability needed

- Full read/write, "update-in-place" support
- Issue: re-sync the replica when it comes back



Primary re-syncs replica



Replica remains stale until "anti-entropy" process kicked off by administrator





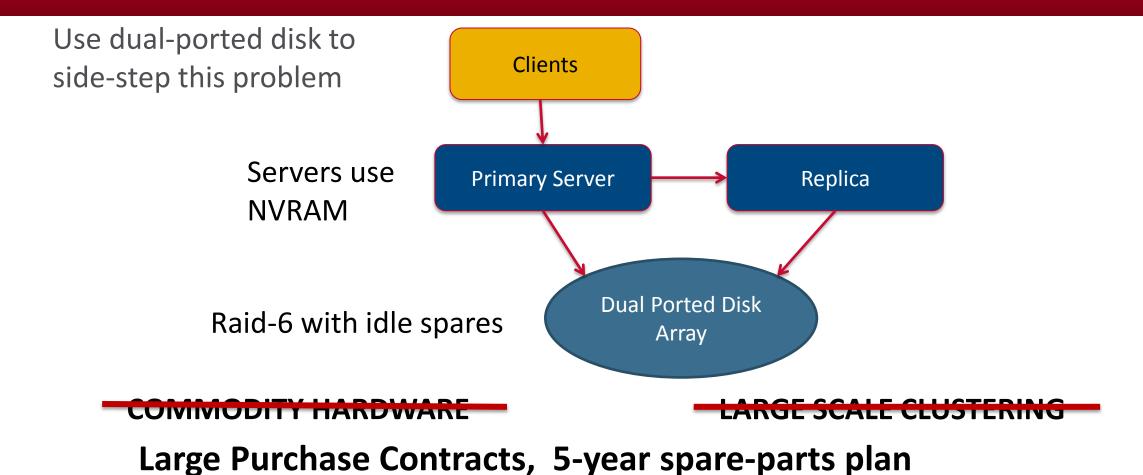
## How Long to Re-sync?

- 24 TB / server
  - @ 1000MB/s = 7 hours
  - Practical terms, @ 200MB/s = 35 hours
- Did you say you want to do this online?
  - Throttle re-sync rate to 1/10<sup>th</sup>
  - 350 hours to re-sync (= 15 days)
- What is your Mean Time To Data Loss (MTTDL)?
  - How long before a double disk failure?
  - A triple disk failure?





### **Traditional Solutions**







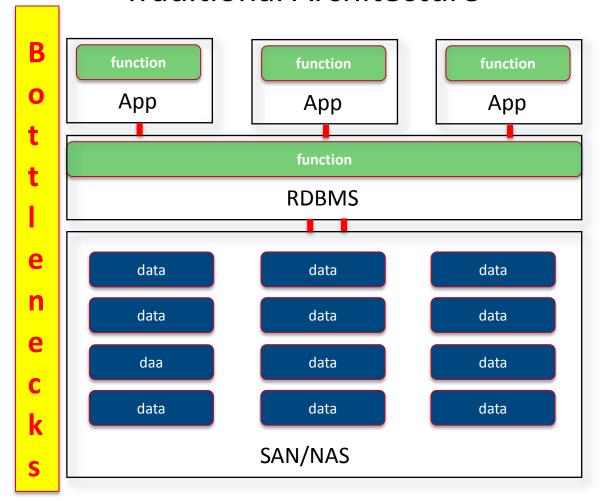


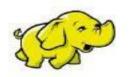




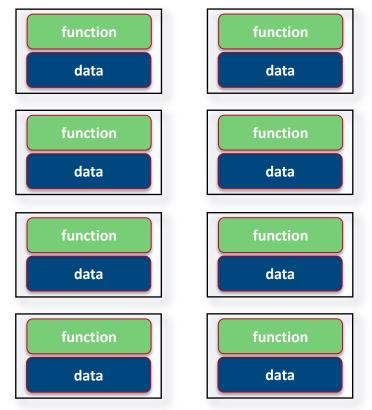
## Forget Performance?

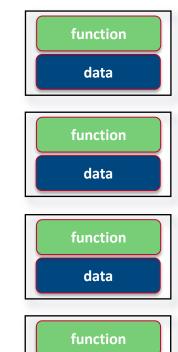
#### **Traditional Architecture**





#### Hadoop







Geographically dispersed?



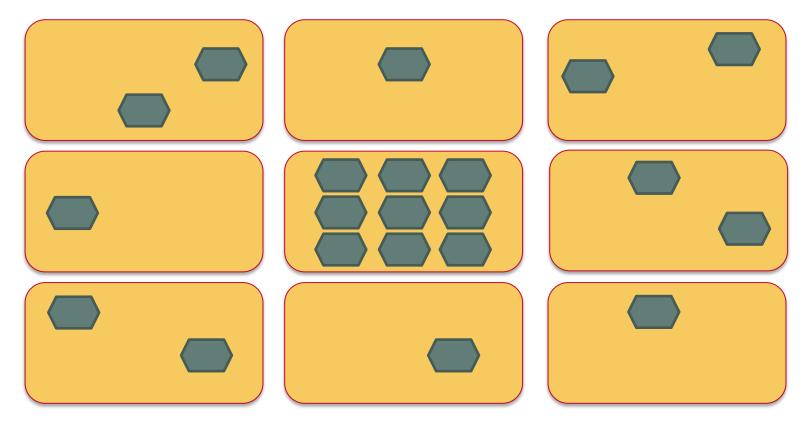


## What MapR Does

- Chop the data on each node to few 1000s of pieces
  - Pieces are called *containers*



Spread replicas of each container across the cluster







# Why Does It Improve Things?

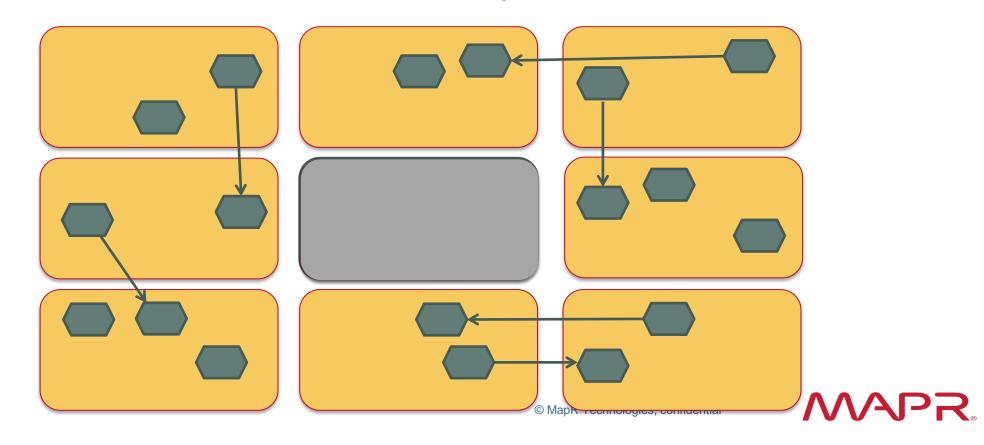






## MapR Replication Example

- 100-node cluster
- Each node holds 1/100<sup>th</sup> of every node's data
- When a server dies, entire cluster re-syncs the dead node's data

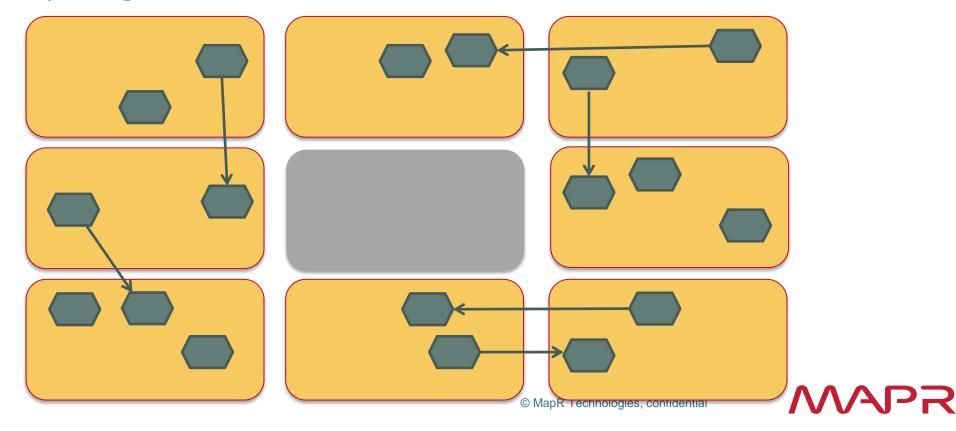




# MapR Re-sync Speed

- 99 nodes re-sync'ing in parallel
  - 99x number of drives
  - 99x number of Ethernet ports
- Each is re-sync'ing 1/100<sup>th</sup> of the data

- Net speed up is 100x
  - 3.5 hours instead of 350
- MTTDL is 100x better





## MapR Reliability

- Mean Time To Data Loss (MTTDL) is far better
  - Improves as cluster size increases
- Does not require idle spare drives
  - Rest of cluster has sufficient spare capacity to absorb one node's data
  - On a 100-node cluster, 1 node's data == 1% of cluster capacity
- Utilizes all resources
  - no wasted "master-slave" nodes
  - no wasted idle spare drives ... all spindles put to use
- Better reliability with less resources
  - on commodity hardware!





## Why Is This So Difficult?

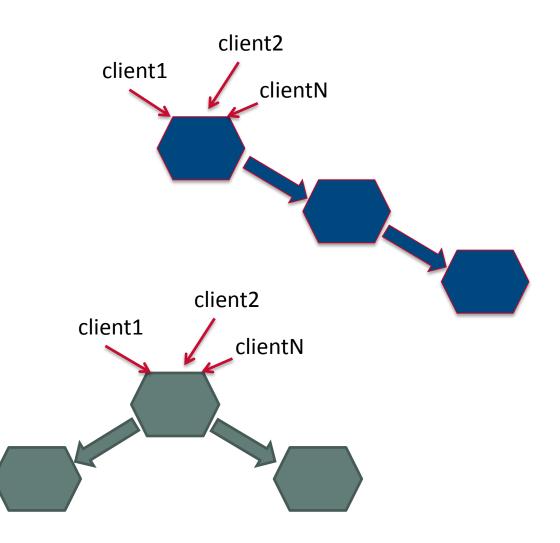






# MapR's Strong Consistency

- Writes are synchronous
  - Visible immediately
- Data is replicated in a "chain" fashion
  - Utilizes full-duplex network
- Meta-data is replicated in a "star" manner
  - Response time better

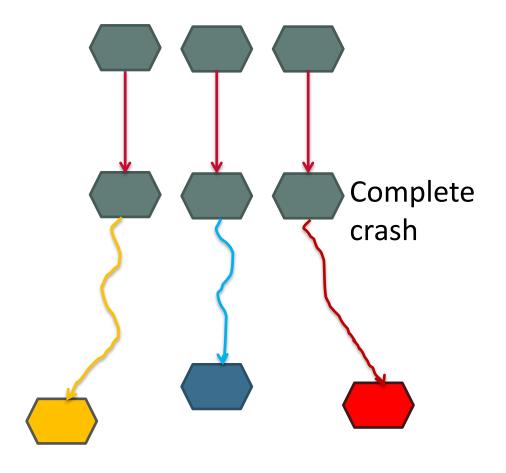






## MapR Synchronous Replication

- MapR is 100% random write
  - uses distributed transactions
- On a complete crash, all replicas diverge from each other
- On recovery, which one should be master?

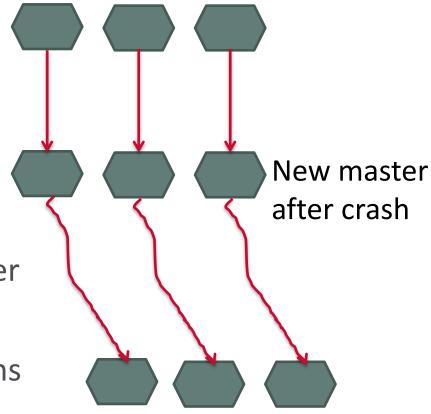






## MapR Container Re-sync

- MapR can detect exactly where replicas diverged
  - even at 2000 MB/s update rate
- Re-sync means
  - roll-back each to divergence point
  - roll-forward to converge with chosen master
- Done while online
  - with very little impact on normal operations







## Contrast MapR with ....

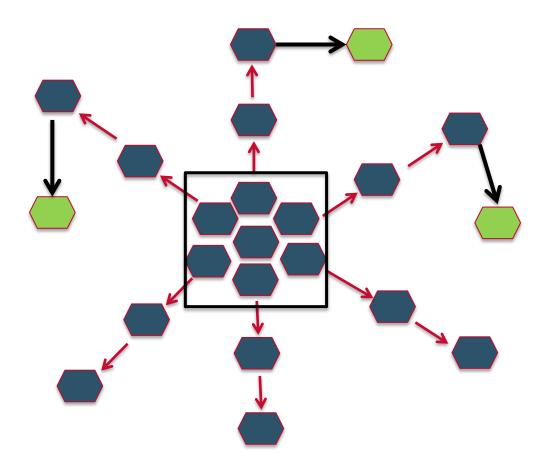
- Traditional NAS and SAN
  - relies on custom hardware
- Cassandra
  - declares it inconsistent
- Apache HDFS
  - deletes it

- Only MapR provides
- strong consistency
- on shared-nothing commodity hardware





## **Container Balancing**



Writes get distributed around the cluster

- As data size increases, writes spread more, like dropping a pebble in a pond
- Larger pebbles spread the ripples farther
- Space balanced by moving idle containers





# Where & How Does MapR Exploit This Unique Advantage?

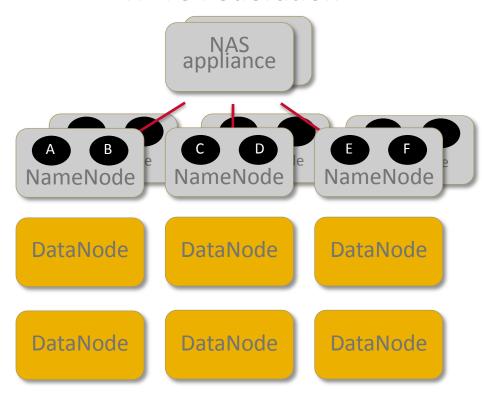






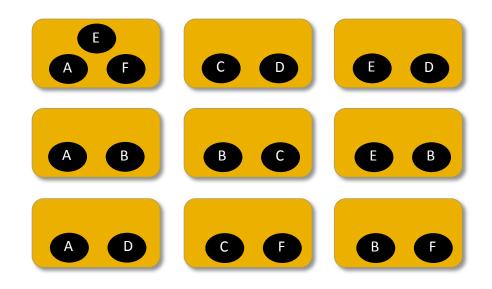
## MapR's No NameNode HA™ Architecture

#### **HDFS** Federation



- Multiple single points of failure
- Limited to 50-200 million files
- Commercial NAS required

#### MapR (Distributed Metadata)

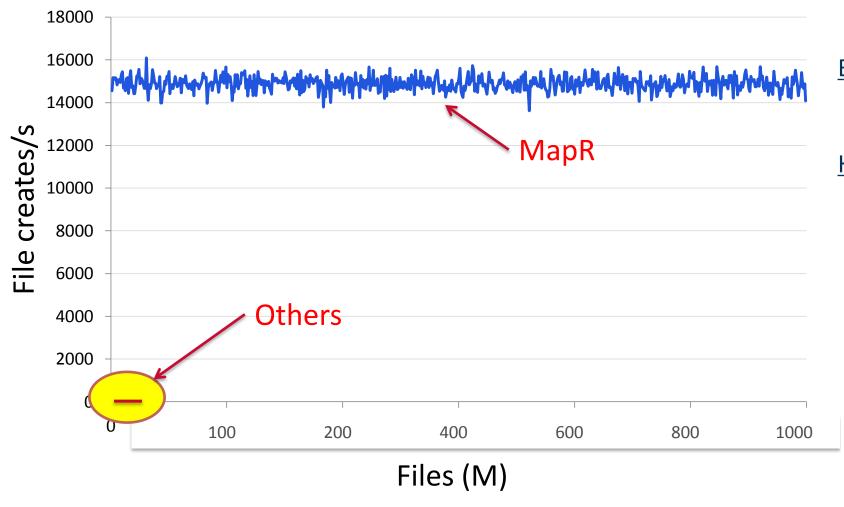


- Fully HA w/automatic failover
- Up to 1 trillion files
- 10-20x higher performance
- 100% commodity hardware





## Meta Data Performance



#### **Benchmark:**

Write 100-byte files

Hardware: 10 nodes

2 x 4 cores

**24 GB RAM** 

12 x 1 TB 7200 RPM

1 GigE NIC





# Where & How Does MapR Exploit This Unique Advantage?

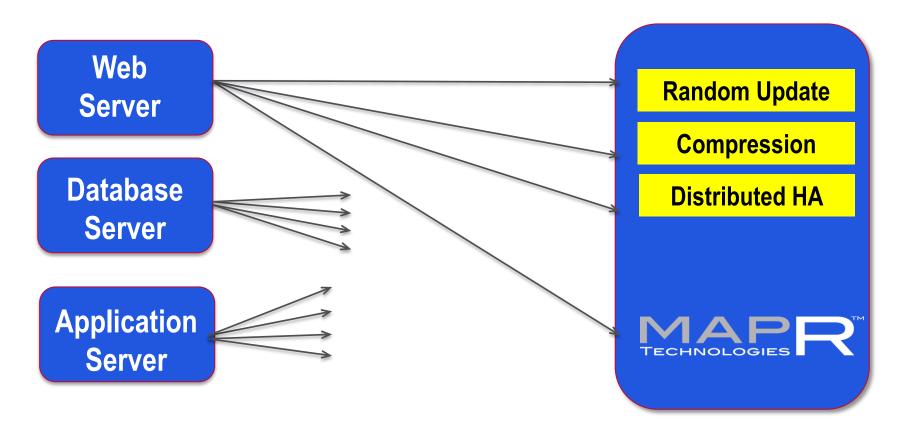






## MapR's NFS Allows Direct Deposit

Connectors not needed
Traditional applications integrate smoothly







## MapR Scalability

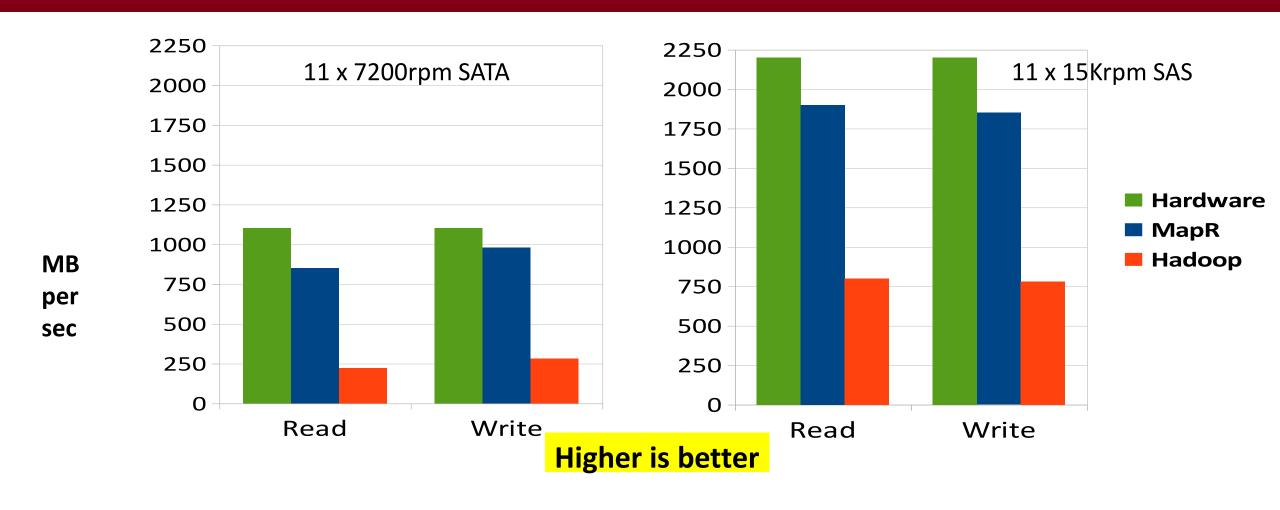
### MapR scales in every dimension

Cluster Size	10,000 nodes
Data in cluster	1-10 EB
Number of files	1 trillion
Number of volumes	100,000
Performance	3x - 20x
Footprint	50% smaller





## MapR's Streaming Performance



Tests: i. 16 streams x 120GB ii. 2000 streams x 1GB





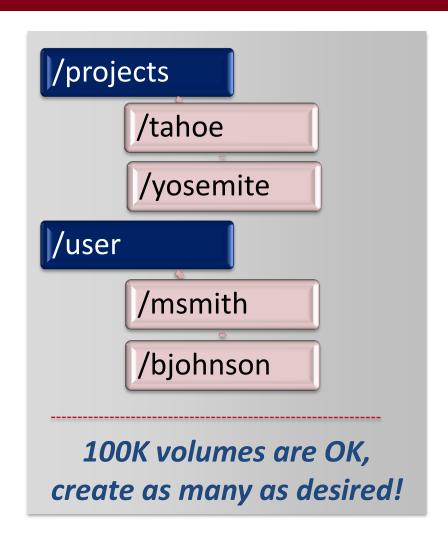
# Where & How Does MapR Exploit This Unique Advantage?







## MapR Volumes & Snapshots



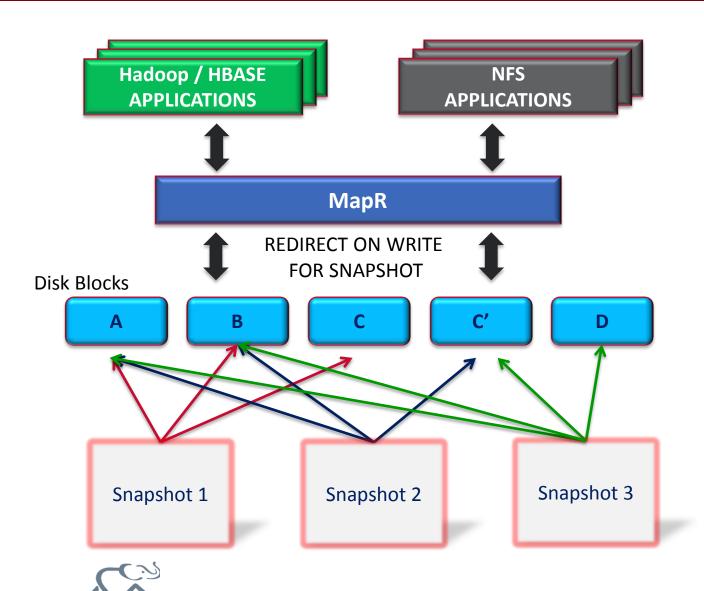
Volumes dramatically simplify data management

- Replication control
- Mirroring
- Snapshots
- Data placement control
- Ultra-strong security
  - Certificates (ie, like https)
  - Kerberos v5





# MapR Snapshots Technology



- Snapshots with automatic de-duplication
- Saves space by sharing blocks
- Lightning fast
- Zero performance loss on writing to original
- Scheduled, or on-demand
- Easy recovery with drag and drop



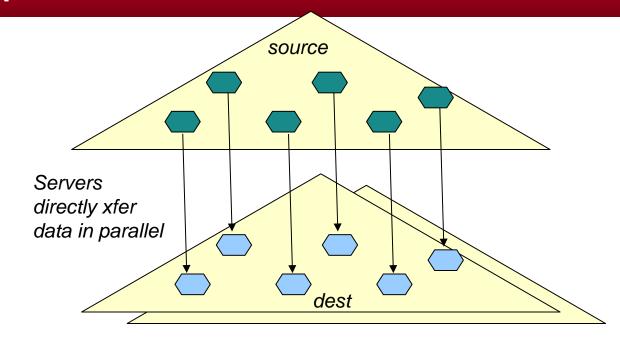
## MapR Mirrors

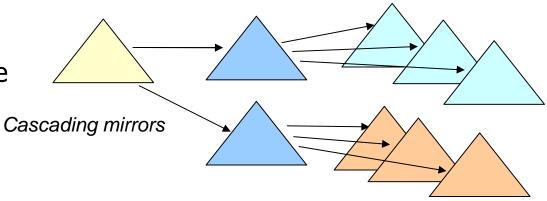
#### Point-in-time physical copies of data

- Load balancing
- Cross-cluster backup
- Bulk data-transfer
- Scheduled/On-demand

#### Mirror is accessed automatically

- Path-names remain same
- Data transferred in parallel
- Atomic roll-forward of consistent image
- Old image left as snapshot









### Multiple clusters

Clusters named using DNS convention

Is /mapr/eng.mapr.com/home/srivas

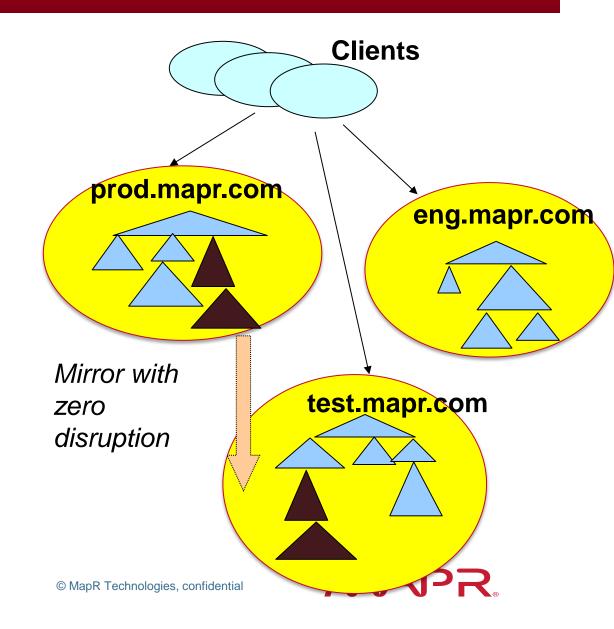
vi /mapr/prod.mapr.com/tahoe/config.txt

Add/remove cluster

- clients learn, no remounting needed

Mirror data across clusters

- relative path-names preserved even across volume boundaries





# Where & How Does MapR Exploit This Unique Advantage?







## MapR M7 Tables

- Binary compatible with Apache HBase
  - no recompilation needed to access M7 tables
  - just set CLASSPATH

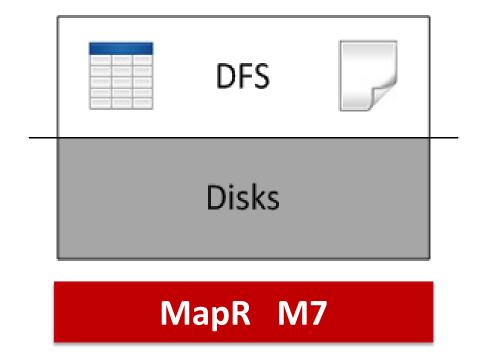
- M7 tables accessed via pathname
  - openTable( "hello") ... uses HBase
  - openTable( "/hello") ... uses M7
  - openTable( "/user/srivas/hello") ... uses M7





## M7 Tables

- M7 tables integrated into storage
  - always available on every node
- Unlimited number of tables
- No compactions
  - update in place
- Instant-on
  - Zero recovery time
- 5-10x better performance
- Consistent low latency
  - At 95<sup>th</sup> & 99<sup>th</sup> percentiles

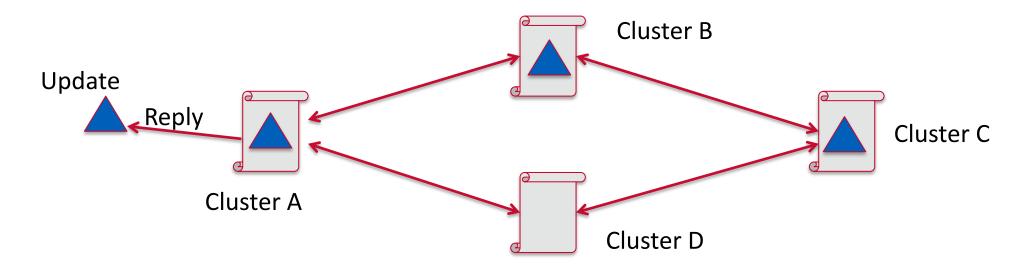






## M7 Tables Replication

- Near instantaneous
  - Updates propagated to replica cluster(s) immediately, asynchronously
- Multi-site, WAN ready
- Multi-master
  - Can update at many clusters simultaneously







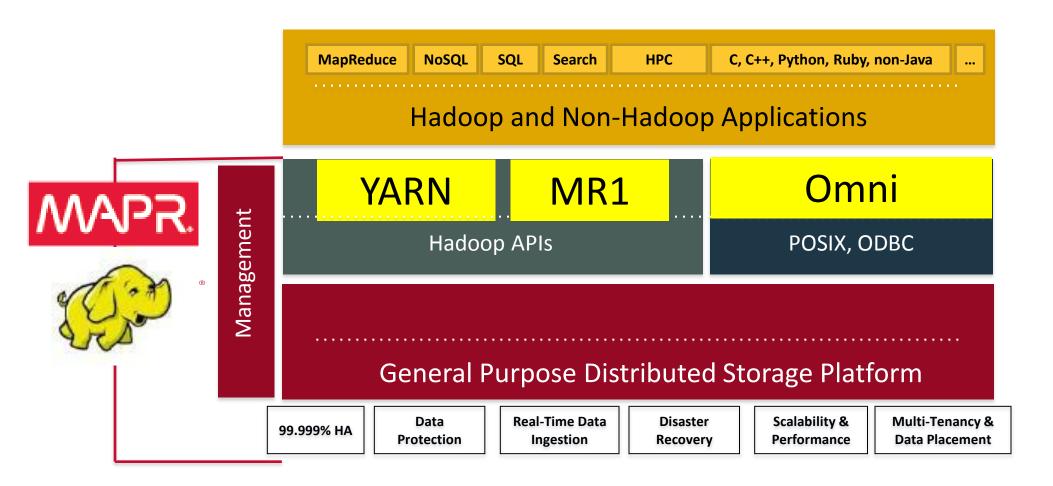
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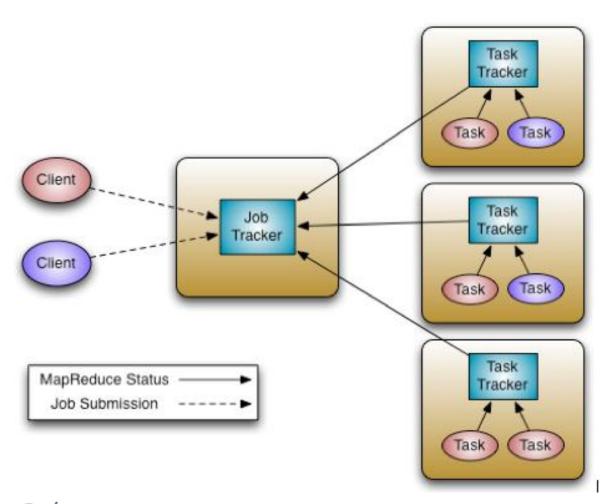
### MapR: The Only General Purpose Hadoop Distribution







### MR1 – JobTracker and TaskTracker



TT sends periodic heartbeats to JT

- Slots available
- Task completions
- Keep alives

JT instructs TT on HB responses

- tasks to launch
- tasks to kill
- availability of inputs to reducers





#### MR1

#### Advantages

- Faster to schedule
- JVM re-use
- JT-TT traffic is optimized
- Failure management simple

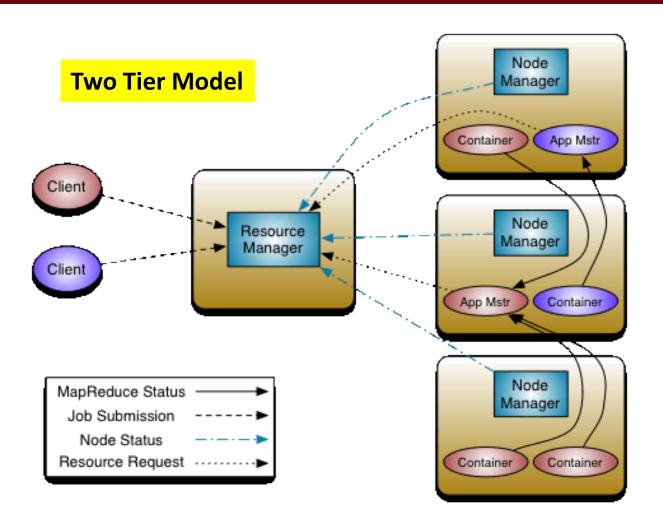
#### Disadvantages

- Static, fixed slots, difficult to adapt to different sized jobs
- Over-provisions resources
- Under-provisions resources
- Can only schedule map-reduce, and nothing else
- JT is bottleneck on large clusters





#### YARN and MR2



ResourceManager (RM) for whole cluster

- NodeManager (NM) is agent on each node
- Only manages CPU and RAM
- CPU/RAM allocated via Yarn Containers
  - By the NM on each node
  - Don't confuse with Linux containers

AppMaster for each "job"

- Launched inside a container
- Asks RM for more containers
  - MR2 for map and reduce slots
- Manages only 1 job
- RM/NM unaware of map-reduce





### **YARN**

#### Advantages

- Can meet different jobs needs easily
- Does not over-provision
- More types of clustered services supported, instead of only map-reduce
- JT bottleneck solved "interestingly"





## MapR Makes Hadoop Truly HA

- ALL Hadoop components have High Availability
  - e.g. YARN + MR1.0
- ResourceManager (RM) / JobTracker (JT) record their state in MapR
- On node-failure, RM or JT recovers its state from MapR
  - Works even if entire cluster restarted
- All jobs resume from where they were
  - Only from MapR
- Allows preemption
  - MapR can preempt any job, without losing its progress
  - ExpressLane™ feature in MapR exploits it





### YARN

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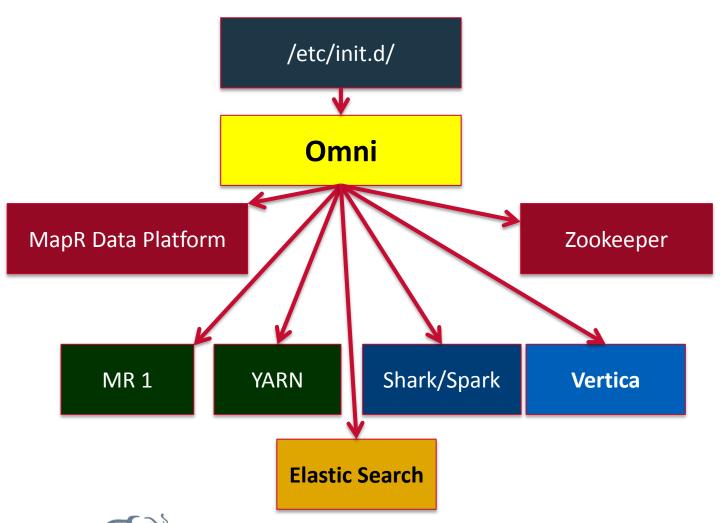
#### Disadvantages

- Much slower to schedule
- No JVM re-use
- Apps have to code to YARN API to take advantage
- Failure recovery very complex,
   and not implemented in Apache
- Still no recourse for existing apps,
   cannot share cluster with Yarn





## MapR's Omni



- Launched by init
- apportion CPU/RAM
- min, max, % system RAM
- Start, stop, restart, monitor
- Can do proxy failover
  - -1 of N
  - -M of N





## MapR Omni

- Configuration, not code
  - Declare service to Omni
  - Need HA or simple restart?
  - Sequencing
- Configure on needed nodes
  - use MapR's central config

```
/opt/mapr/conf/warden.vertica.conf
diplayname=vertica # on MapR's GUI
heap.min=1G
heap.max=10G
heap.percent=15
start=/opt/vertica/start-vertica
stop=/opt/vertica/stop-vertica
monitor=/opt/vertica/check-health
uri=...
HA=10
       # of 20
```



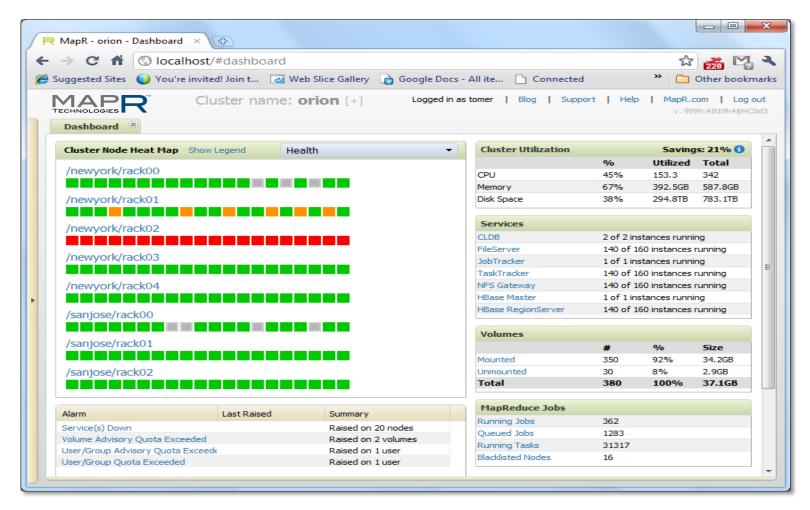


# Easy Management at Scale





- Complete visibility into your cluster
- Monitoring
- Provisioning
- Detecting Trends







# MapR Does MapReduce (Fast!)







#### **TeraSort Record**

1 TB in 54 seconds

#### **MinuteSort Record**

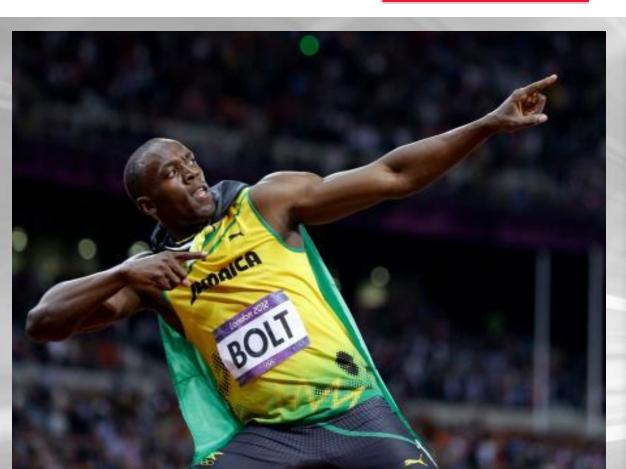
1.5 TB in 59 seconds
2103 nodes





# MapR Does MapReduce (Faster!)







#### **TeraSort Record**

1 TB in 54 seconds

#### **MinuteSort Record**

1.65 <sup>1.5</sup> TB in 59 seconds 300 <sup>2103 nodes</sup>





### Summary

MapR is the only general purpose framework for Hadoop

- MR1 + YARN + Omni: general purpose *processing* framework
- MapR Data Platform: general purpose storage system
- MapR Hadoop: the only distribution that combines both
- Only from MapR: Hadoop and non-Hadoop Apps on same data





# What SQL-on-Hadoop do you like?

presto

**SQL** Query Engine

**Impala** 

Real-time interactive queries

shark

SQL based analytics



Real-time interactive queries







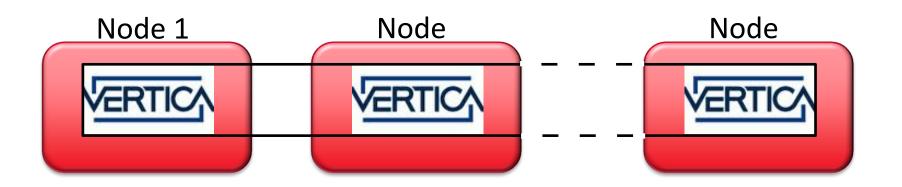








#### What is HP Vertica?



- MPP, columnar store, database
- Data sharded throughout cluster
- Provides ability to concurrently load and query data
- Very fast SQL query engine
- Famously used during Obama's 2012 re-election campaign





# SQL on Hadoop: 2 approaches

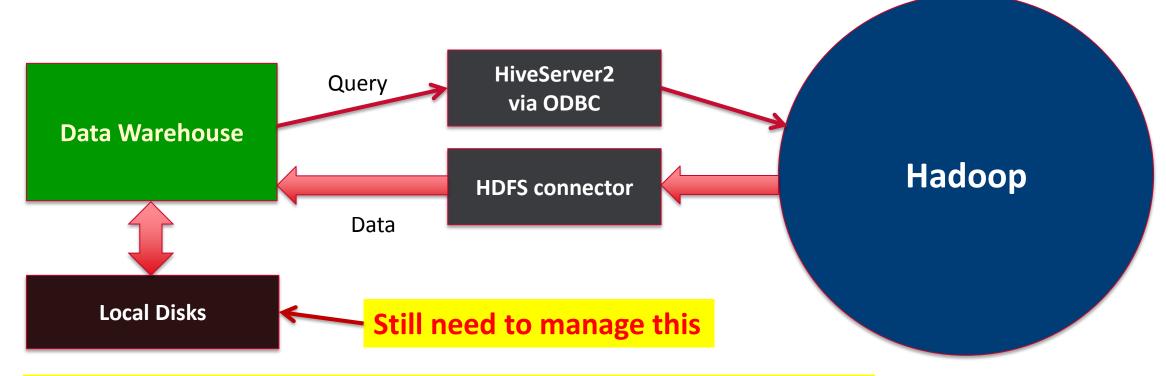
	Retrofit Traditional DB Pivotal HAWQ, MS PolyBase, IBM BigSQL	Hadoop SQL Impala, Drill, Presto, Hive on Tez, Shark	
Technology approach	Traditional MPP engines using Hadoop as storage	Purpose built query engines using Hadoop for both storage & processing	
	Must load data in proprietary file formats and use proprietary metadata stores	Uses Hadoop open file formats and Hadoop metadata (Hive/Hcatalog)	
Benefits	More complete SQL Maturity	Cost effectiveness Scalability Reuse	





# Typical Database-on-Hadoop today

• Isn't really integrated, eg Pivotal's HawQ:



Query planning has no idea about data locality or distribution on Hadoop





### Local Disk versus NAS/SAN

**Database** 

Local disks for storage

+ve: good performance

-ve: unmanageable

**Database** 

SAN/NAS for storage

#### Very manageable:

- Expandable storage
- Less wasted disk space
- Repair/replace failed components
- Upgrade seamlessly without downtime
- Provision for performance
- Backup and Disaster-Recovery





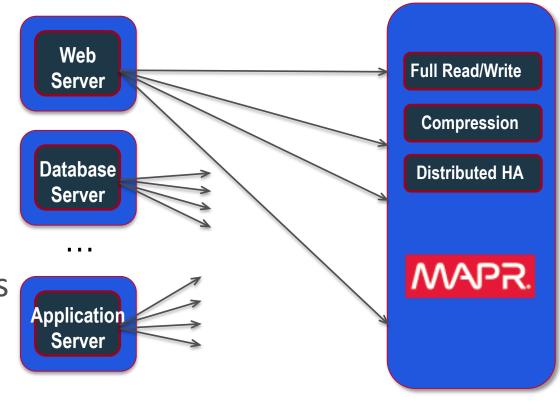
# MapR: Local Disk with NAS capabilities

Only MapR can provide local-disk performance with full NAS

capabilities

Dynamic space management

- Provision for performance
- Tiering
- Instantaneous, consistent backups
- Automatic recovery from disk errors
- Complete DR solution built-in

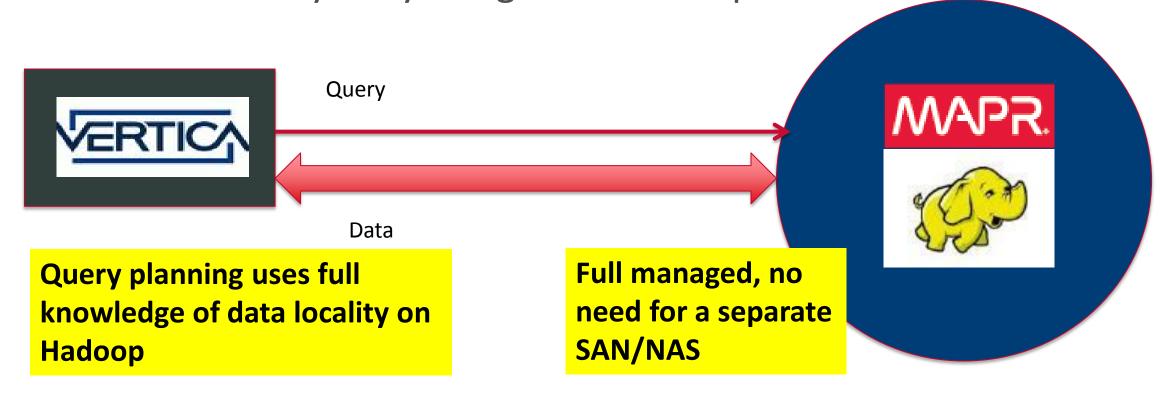








Vertica is the only truly integrated Hadoop database







# Broadest Analytics Capabilities

- Broadest set of analytics on one platform
  - Rich set of built-in analytic functions from HP Vertica
  - Add to it Hadoop

 HP Vertica on MapR is certified with a complete set of BI tools and designed for machine-generated SQL

Fast schema-less data exploration with HP Vertica Flex Zone





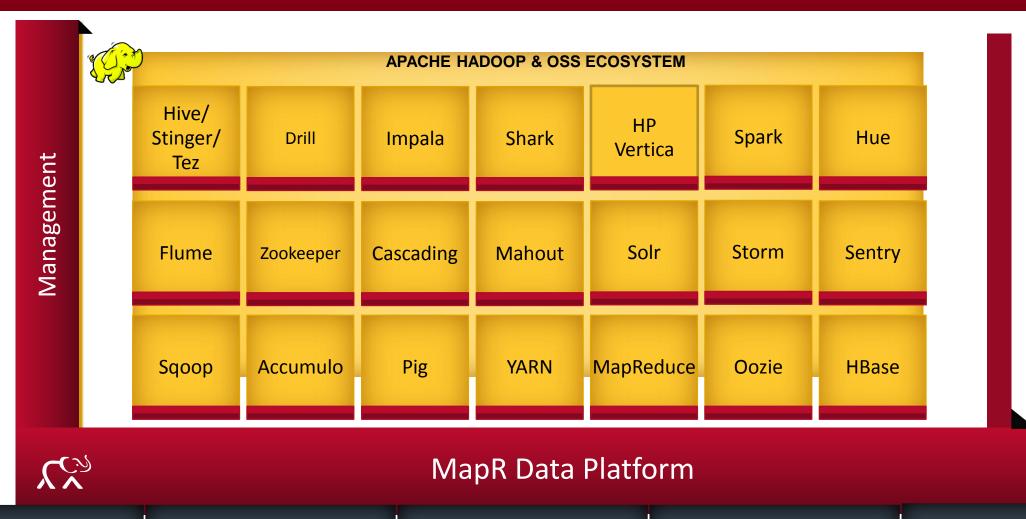
# Apache Open Source Community Projects

		Q1	Q2	Q3	Q4
Resource management	YARN 2.2	<b>*</b>	•	•	•
Batch	MapReduce	•	•	•	<b>•</b>
	Hive 0.12	•	•	•	•
	Pig 0.11		•		•
	Cascading 2.5	•	•	•	<b>•</b>
	Spark 0.8		•	•	•
Interactive SQL	Drill 1.0		<b>•</b>	•	•
	Shark 0.8		•	•	•
	Impala 1.1	<b>*</b>	•	•	•
	Hive on Tez 0.13			•	•
Data integration	Flume 1.4.0	•	•	•	•
	Sqoop 1.4.4	•		•	
	HttpFS 1.0		•		•
Machine learning	Mahout 0.8	•		•	
	MLLib/MLBase 0.8.1		•		•
Coordination	Oozie 3.3.2	•	•	•	<b>•</b>
	ZooKeeper	•	•	•	•
Streaming	Storm 0.9.0		•	•	<b>•</b>
	Spark Streaming 0.8		•	•	•
Data management	Falcon 0.3			•	<b>•</b>
	Knox 0.3			•	•
	Sentry 1.2.0			•	•
GUI and provisioning	Hue 2.5		•	•	•
	Savannah 0.4		<b>*</b>	<b>•</b>	<b>•</b>
NoSQL and search	HBase 0.94	•	•	<b>♦</b>	Toohnologica
	Solr (LWS 2.6.1)	•	•	© MapF ◆	<del>( recnnologies,</del>

- Complete distribution with aggressive roadmap
  - ➤ 14 projects in the distribution
  - > 10+ new projects expected in 2014
- Monthly update to projects
- Run multiple versions simultaneously



## Enterprise Hadoop



# Thank you!

(we are hiring ...)



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